
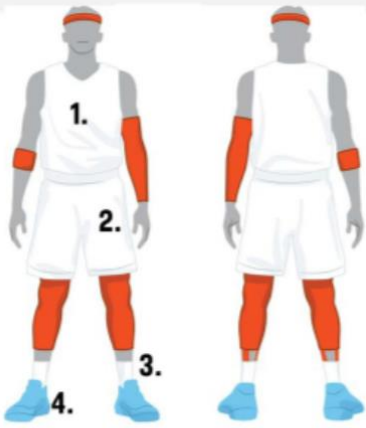




## PLAYER'S UNIFORM







The uniform of all team members shall consist of:

- (1) Shirts and (2) shorts of the same dominant colour.
- If shirts have sleeves they must end above the elbow.
- The shorts must end above the knee
- T-shirts (including compression material) regardless of the style, are not permitted to be worn under the shirts.
- (3) Socks of the same dominant colour for all team members. Socks need to be visible.
- (4) Shoes of any colour combination, but the left and right shoe must match. No flashing lights, reflective material or other adornments are permitted.

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## PLAYER'S UNIFORM / ACCESSORIES






The following are permitted:  
All players on the team must have all their

- (5) arm and
- (6) leg compression sleeves,
- (7) wrist<sup>1)</sup> - and (8) headbands<sup>1) 2)</sup> or headgear and
- (9) tapings of the same solid colour.

<sup>1)</sup> NOTE: Max 10 cm in width

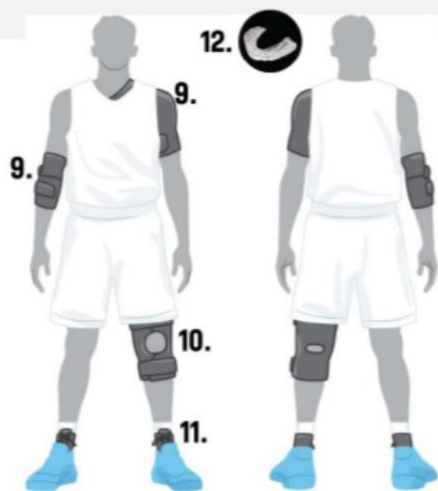
<sup>2)</sup> NOTE: Wearing of scarf-style headbands is not permitted.



Examples of scarf-style headbands

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## PLAYER'S UNIFORM / OTHER EQUIPMENT



The following are permitted in any colour:

- (9) Shoulder, upper arm, thigh or lower leg protective equipment if the material is sufficiently padded.
- (10) Knee braces if they are properly covered,
- (11) Ankle braces.
- Protector for an injured nose, even if made of a hard material.
- Spectacles, if they do not pose a danger to other players.
- (12) Non-coloured transparent mouth guard.

## PLAYER'S UNIFORM

